

# Joel Ovienloba

Software Engineer

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[https://joelovien.github.io/  
ZazaCodes/](https://joelovien.github.io/ZazaCodes/)

## EXPERIENCE

### Pay4Me Inc, United States — *Mobile App Developer*

DECEMBER 2021 - PRESENT

- Worked with a team to build the Pay4Me App, an app that helps people across Africa to make affordable, fast and secure cross-border payments to government and immigration agencies, schools and businesses.
- Implemented push notifications and 3rd party payment providers like Flutterwave and Stripe.
- Worked 100% on development alongside the product team bringing ideas and improvements to the app.
- Converted high fidelity mockups to usable mobile applications with Flutter.
- Digitized modules which reduced rework by about 15% and helped make code changes faster.

**Technologies used:** Dart, Flutter, Firebase, Git, Gitlab, Laravel, AdobeXD, Slack, Sentry, Postman, Bitrise, Codemagic.

### Across The Horizon Technologies, United States — *Mobile App Developer*

DECEMBER 2021 - APRIL 2022

- Developed great, fast, reliable and responsive mobile applications for Android devices, iPads and iOS devices
- Teamed up with great minds around the world to build Market Viable Products
- Converted high fidelity mockups to useable mobile applications with Flutter
- Worked with a team to design, engineer and deploy and maintain ScholarsHQ, a platform for finding the latest local and international scholarships, jobs, entrepreneurship, and networking opportunities.
- Mentored and managed an intern on the basics of app development with Flutter, helping increase his skills from intern to junior developer in 2 months.

## SKILLS

### PROGRAMMING

LANGUAGES - Dart, Golang, Swift(Intern), C++,

TOOLS - Android Studio, XCode, VSCode, Git, Figma, Invision Studio, AdobeXD, Postman, Docker, OneSignal, Google Analytics, Sentry, Firebase, SQLite, MongoDB

CONCEPTS - Design Implementation, Clean Architecture, and Test-Driven Development

## AWARDS

Lumen Christi International High School  
- Graduated with an award as the Most Principled Student with the Best Leadership Skill

## LANGUAGES

English, Esan(Native language).

**Technologies used: Dart, Flutter, Git, Gitlab, Laravel, AdobeXD, Slack, Sentry, Codemagic, Firebase, Postman.**

### **TravelTube, Estonia — *Lead Mobile App Developer***

MARCH 2021 - OCTOBER 2021

- Worked with a team of 6 members building a set of applications for food ordering/ delivery
- Supervised and managed the development and deployment of the TravelTube app which helps connect foodies and travelers all around the world, Tcourier app which connects delivery drivers with restaurants and customers for real-time and on-demand ordering and delivery service, Partner Central App for Restaurants to manage orders and Tcourier: Offline Ordering app for customers who wish to utilize Tcourier's couriers.
- Worked with and Integrated APIs.
- Implemented tools such as Sentry, Pusher, Firebase, BitBucket, and CodeMagic CI for DevOps.
- Converted high fidelity mockups to responsive mobile code.

**Technologies used: Dart, Flutter, Postman, Sentry, Pusher, Firebase, BitBucket, Google Maps API, Codemagic, Figma, Slack.**

### **PTCHAT, United States — *Mobile App Developer***

CONTRACT

- Designed and developed the PTChat mobile app, a full service family engagement platform that focuses on improving district-level capacity to partner with families on their student achievement.

**Technologies used: Dart, Flutter, Postman, Firebase, Github, Github Actions, Invision, Slack.**

### **Bureau De Coins, Nigeria — *Mobile App Developer***

CONTRACT

- Worked in a team to design, implement and build Bureau de coins(BDC), an application for buying and selling, sending and receiving cryptocurrency.
- Converted figma mockups to responsive flutter code.
- Integrated custom built APIs to build a functional and efficiently working mobile app for both Android and iOS platforms.

## **EarnType, Nigeria — *Mobile App Developer***

CONTRACT

- Designed and developed the Earntype mobile app and successfully deployed to the Google Playstore.

## **Bells University of Technology, Nigeria — *Frontend Developer(Part-time)***

MARCH 2019 - JULY 2019

- Development of Clinic Management Software for Bells University of Technology's clinic that aids staff members keep track of student records, drugs inventory and other administrative records

## **EDUCATION**

### **Bells University of Technology, Nigeria — *B.Tech***

SEPTEMBER 2018 - NOVEMBER 2023

College of Natural and Applied Sciences, B.Tech in Computer SciencePROJECTS

### **CampusX — *Side Project***

Worked with a team in all phases of the SDLC to build, maintain, and architect a social media application with Flutter which is focused on connecting students on all campuses around Nigeria by providing a platform to interact and share information, events and things happening in their campus.

### **Chop.Africa — *Side Project***

Proposed, designed, and created a mobile platform that provides food vendors the means to serve their customers online by providing real-time and on-demand food ordering and delivery services.

### **Bells University Google Development Students Club—*Flutter Developer Mentor***

SEPTEMBER 2020 - PRESENT

- Created a curriculum to facilitate the learning of Flutter by Junior developers.
- Mentoring and training young developers from Bells University of Technology on the core/ basic concepts of cross-platform software development with Flutter & Dart